# 

## INSTRUCTION MANUAL

## **Counting Scale**

HC-30K*i* HC-15K*i* HC-6K*i* HC-3K*i* 



WM+PD4001164

#### This manual and Marks

All safety messages are identified by the following, "WARNING" or "CAUTION", of ANSI Z535.4 (American National Standard Institute: Product Safety Signs and Labels). The meanings are as follows:

A potentially hazardous situation which, if not avoided, could result in death or serious injury.
A potentially hazardous situation which, if not avoided, may result in minor or moderate injury.



This is a hazard alert mark.



This mark informs you about the operation of the product.



The information mark of another operations.

Note This manual is subject to change without notice at any time to improve the product. No part of this manual may be photocopied, reproduced, or translated into another language without the prior written consent of the A&D Company.

Product specifications are subject to change without any obligation on the part of the manufacture.

#### Compliance with FCC rules

Please note that this equipment generates, uses and can radiate radio frequency energy. This equipment has been tested and has been found to comply with the limits of a Class A computing device pursuant to Subpart J of Part 15 of FCC rules. These rules are designed to provide reasonable protection against interference when this equipment is operated in a commercial environment. If this unit is operated in a residential area it might cause some interference and under these circumstances the user would be required to take, at his own expense, whatever measures are necessary to eliminate the interference. (FCC = Federal Communications Commission in the U.S.A.)

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## **1. INTRODUCTION**

#### 1-1. Introduction

### Thank you for your Purchase!

This manual describes the functions of your counting scale and how to get the most out of it. Read this manual carefully before use.

#### Features

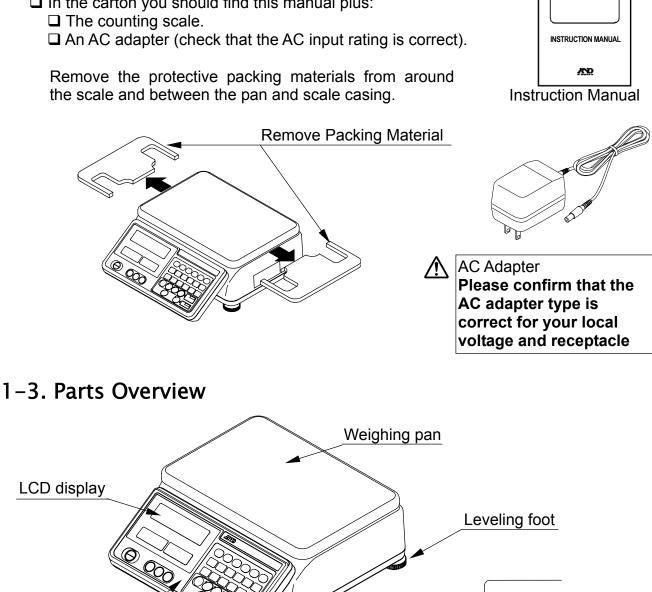
The HC-*i* counting scales have the following features:

- □ The scales have the high internal resolution for a wider range of counting applications.
  - □ HC-3K*i* / 6K*i* / 30K*i*: 1/600,000 □ HC-15K*i*: 1/750,000
- □ There are the following ways to enter a unit weight (of the sample piece).
  - □ The way to weigh a fixed number of samples like 5 pieces, 10 pieces and so on.
  - □ The way to weigh the desired number of samples.
  - □ The way to store the desired unit weight directly using the 10-key pad.
  - □ The way to recall the stored unit weight from ID memory.
  - □ The way to send the desired unit weight from a personal computer.
- □ Three UNIT WEIGHT BY LED's will navigate you to enter a unit weight easily.
- ❑ ACAI (Automatic Counting Accuracy Improvement) supports counting by recalculating the unit weight when a sample is added. Therefore it is possible to reduce the counting error.
- □ The scale can show information for piece count, weight, unit weight and comparator result at the same time.
- UP to 99 ID memories can store ID numbers, unit weight, tare weight and comparator limits.
- □ Comparator function:
  - Compare a count or weight
  - Comparator limits can be changed using the 10-key pad.
  - Comparator relay output is also available using an optional interface.
- □ Accumulation function for counting.
- Optional RS-232C interface to communicate with a personal computer and printer expanding the counting application.
- □ The optional SLA (sealed lead acid) battery is useful for portable operation.

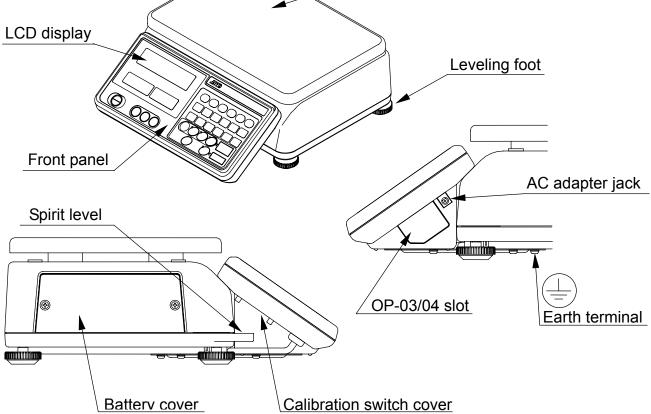
## 1-2. Unpacking

- Unpack the scale carefully and keep the packing material if you are likely to transport the scale again in the future.
- □ In the carton you should find this manual plus:
  - □ The counting scale.
  - An AC adapter (check that the AC input rating is correct).

Remove the protective packing materials from around the scale and between the pan and scale casing.

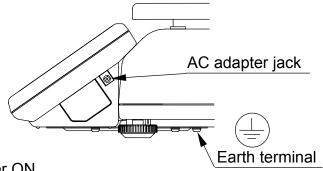


HC-i SERIES



### 1-4. Setting Up Your Scale

- 1. Place the scale on a suitable weighing surface (see "Best Conditions For Weighing" below) and turn the adjustable feet until the spirit level shows that the scale is level.
- 2. Plug in the AC adapter. The AC input requirements could be 100, 120, 220, 230 or 240 Volts (50/60Hz) depending on the area in the world so please check that the adapter is correct. Earth the chassis if you think static electricity may be a problem.



3. Press the ON/OFF key to turn the power ON. All the display symbols are displayed.

Then the display turns off once, and zero will be shown with the ZERO mark.

4. Pressing the ON/OFF key again, and the power will switch OFF.

#### Auto-power off function

It is possible to have the power automatically switched OFF. If zero is displayed for approximately 5 minutes. See "9-2. F-Functions" and set the F-Function F-D4-D5 at "/" to enable the function.

5. Switch the power ON at least half an hour before use so that the scale can warm up.

#### **Best Conditions For Weighing**

- □ The Scale must be level (check the spirit level on the scale).
- □ Best operating temperature is between 20°C~25°C / 68°F~77°F at about 50%~60% Relative Humidity. There shouldn't be large temperature fluctuations.
- □ The weighing room should be kept clean and dry.
- □ The weighing table must be of a solid construction.
- □ Corners of rooms are best as they are less prone to vibrations.
- Don't install the scale near heaters or air conditioners.
- Don't install the scale in direct sunshine.
- □ Try to ensure a stable AC power supply when using an adapter.
- □ Keep equipment containing magnets away from the scale.
- □ Warm up the scale more than 30 minutes before use.
- Ground the scale chassis for electrostatic discharge if the weighing conditions warrant.

#### Calibration

Calibration of the HC-*i* is required when the scale is initially installed. Please see "8. CALIBRATION" for more calibration information.

### 1-5. Simple Operation Mode

If desired, the HC-*i* scale can be set in a Simple Operation Mode. Set the F-Function  $F - \Box I - \Box I$  at "I". In this mode, only front panel keys that would be used in "3-3. Unit Weight By a Sample" counting operations are active. All others will not operate. The following keys are active in Simple Operations Mode:

#### Keys that will operate in Simple Operation Mode:



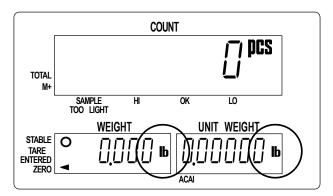
### 1–6. kg or lb Weighing Units

The HC-*i* scale can weigh and register the unit weight in pounds or kilograms. When you switch between the weighing units, any weight amounts being used are also converted.

□ To change the weighing units between

pounds and kilograms, see F-Function

 $F - \Box \Box - \Box I$ . Set at " $\Box$ " for kg; or at "I" for lb.



USA Version ONLY

Or,

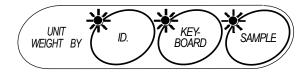
□ Set F-Function *F* - 09 - 0 / to "2" and you can change the weighing units between "kg" and "lb" by using the **\*** key.

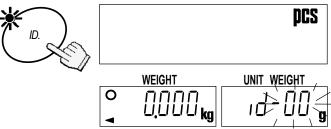
#### 1-7. Last Unit Weight Used Feature

There are a number of ways to register a unit weight to count. The HC-*i* scale has a feature to keep the last unit weight used in memory. This can be handy if you turn the scale off and then want to return to the same unit weight, or you accidentally clear the unit weight by pressing the RESET key.

When a unit weight is registered it is automatically placed in the ID "d-DD" and remains there until a new unit weight is entered. It can be recalled by the following:

- When a unit weight is cleared and the three UNIT WEIGHT BY LED's are blinking;
- 2. Press the ID key. ' ,d 00' will be displayed with ⇒00€ blinking.





3. Press the ENTER key. The scale will recall the previous unit weight.

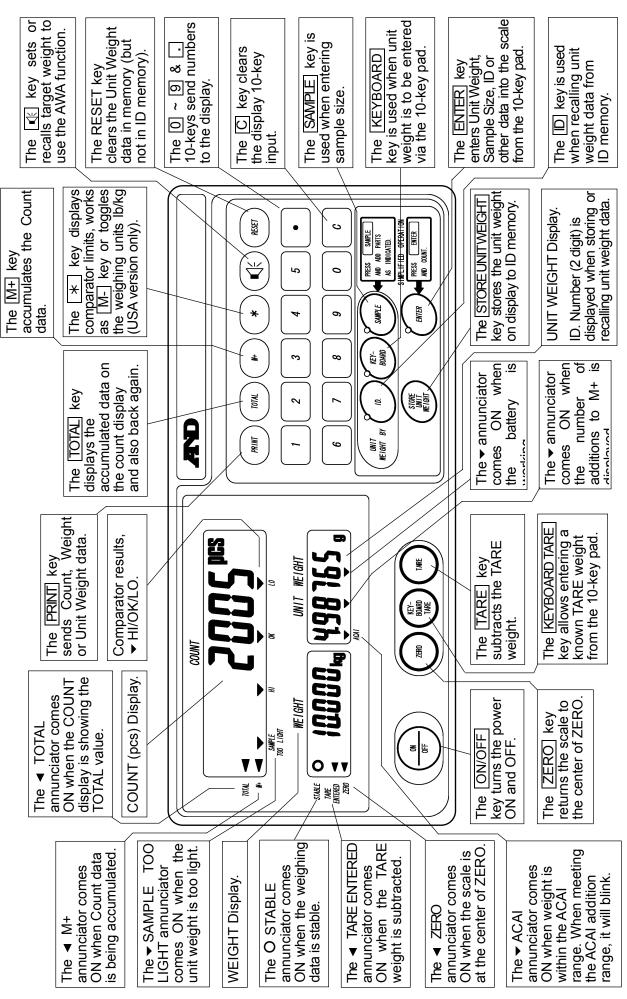
This feature cannot be used in Simple Operation Mode.

#### Automatic Last Unit Weight Used

When you turn the display ON, the scale can automatically recall the last unit weight used from memory, if desired.

□ Set the F-Function  $F - \square I - \square H$  at " I". The scale will recall the last unit weight used, when the display is turned ON.

2. Front Panel Overview



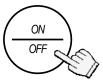
## 3. BASIC OPERATIONS

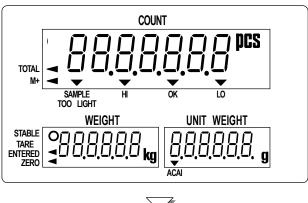
### 3-1. Basic Operations

#### Turn The Power ON and OFF

1. Press the ON/OFF key to turn the power ON.

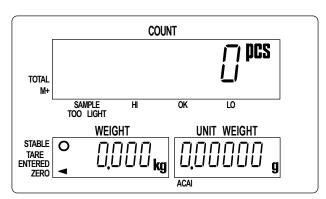
All the display symbols will turn on. After a few seconds, the display turns off once. Then, the scale will automatically take zero (power-on zero) and the display shows zero.





- 2. Press the ON/OFF key again, and the power will be switched OFF.
- □ Auto-power off function

It is possible to have the power automatically switched OFF. If zero is displayed for approximately 5 minutes. See "9-2. Functions" and set the F-Function F - 04 - 05 at "1" to enable the function.



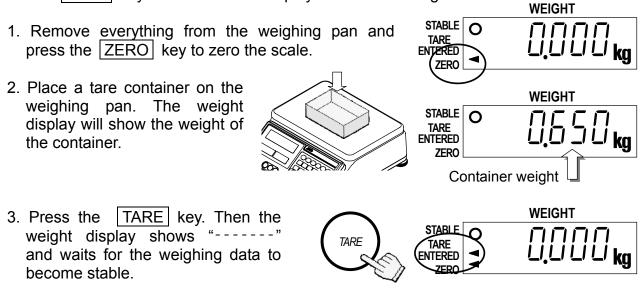
#### ZERO

- □ The ZERO key will bring the weight display back to zero.
- 1. Remove everything from the weighing pan and press the ZERO key. Then the weight display shows "-----" and waits for the weighing data to become stable.
- 2. The scale will zero and the ZERO indicator will come ON to indicate that the scale is ready to start weighing or counting.
- □ There is automatic re-zeroing function called "Zero Tracking". The scale initially comes with this function enabled to take care of normal drifts from zero caused by changes in temperature, humidity, air pressure etc. (F-Function F-□4-□1).



#### TARE

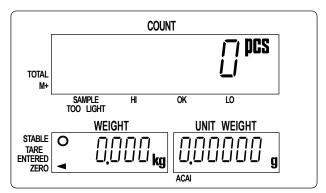
□ The TARE key will subtract the displayed container weight.



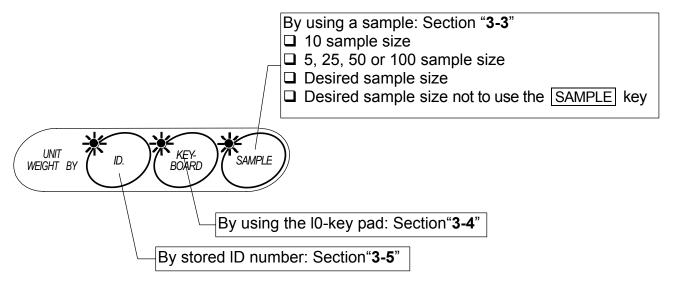
- 4. The scale will subtract the weight of the container and the weight display changes to net weight.
- □ The TARE ENTERED indicator will light.

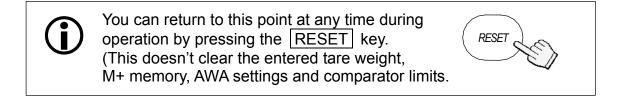
## 3-2. To Start Counting

- 1. Press the ON/OFF key to turn the scale ON. Or press the RESET key to initialize any previous operations.
- The three LED's on the UNIT WEIGHT BY keys will blink. This is to prompt you to select a method for entering a unit weight for operation.



3. Select one of the ways to enter or recall the unit weight (the weight of one item of what you are counting), and see the section noted for more instructions.

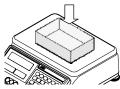




#### 3-3. Unit Weight By a SAMPLE

#### 10 Sample Size

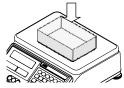
1. The three UNIT WEIGHT BY LED's should be blinking at this point, if not, press the RESET key. to clear any unit weight. If you are going to use a tare container, place it on the weighing pan.

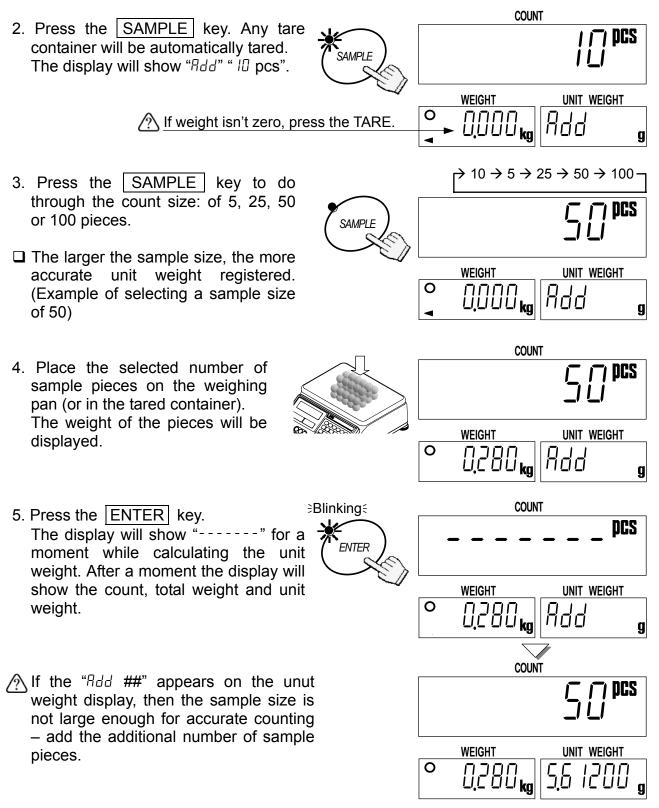


COUNT 2. Press the SAMPLE key. Any tare | (**--**) **pcs** container will be automatically tared. . SAMPI F The display Will show "Rdd" " 10 pcs". WEIGHT UNIT WEIGHT 0 nnnn If weight isn't zero, press the TARE. ndd UUUU ka g COUNT 3. Place IO sample pieces on the | (**--**) **pcs** weighing pan (or in the tared container). The weight of all 10 pieces will WEIGHT UNIT WEIGHT be displayed. 0.056 <sub>kg</sub> Ο Add g COUNT 4. Press the ENTER key. DCS The display will show "-----" for a ENTER moment while calculating the unit weight. After a moment the display will WEIGHT UNIT WEIGHT show the count, total weight and unit 0 0,056 **kg** weight. Add g COUNT 111 At this point the scale may decide that 10 WEIGHT UNIT WEIGHT pieces is not a large enough sample size for 0 ппгг חחרו ſ accurate counting. If you see the "Rdd ##" on ÜÜDD **kg** ינטט וכטט a the unut weight display, then add the additional number of sample pieces displayed. Total Weight Unit Weight The weight of all The calculated the sample pieces weight of a unit. □ You can ignore the "Rdd ##" message and COUNT continue counting by pressing the ENTER | (**~**) pcs key. However, the results may not be accurate. See F-Function F - 0 + 0 = 0. 5. You may now begin counting operations for SAMPLE TOO LIGHT н OK LO pieces of the same weight. WEIGHT UNIT WEIGHT □ See "10. ACAI FUNCTION" for information 0 กกกบ Πſ concerning the ACAI counting accuracy ロロコ function. Another 30 pieces

#### 5, 25, 50 or 100 Sample Size

1. The three UNIT WEIGHT BY LED's should be blinking at this point, if not, press the RESET key. to clear any unit weight. If you are going to use a tare container, place it on the weighing pan.

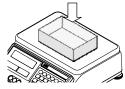


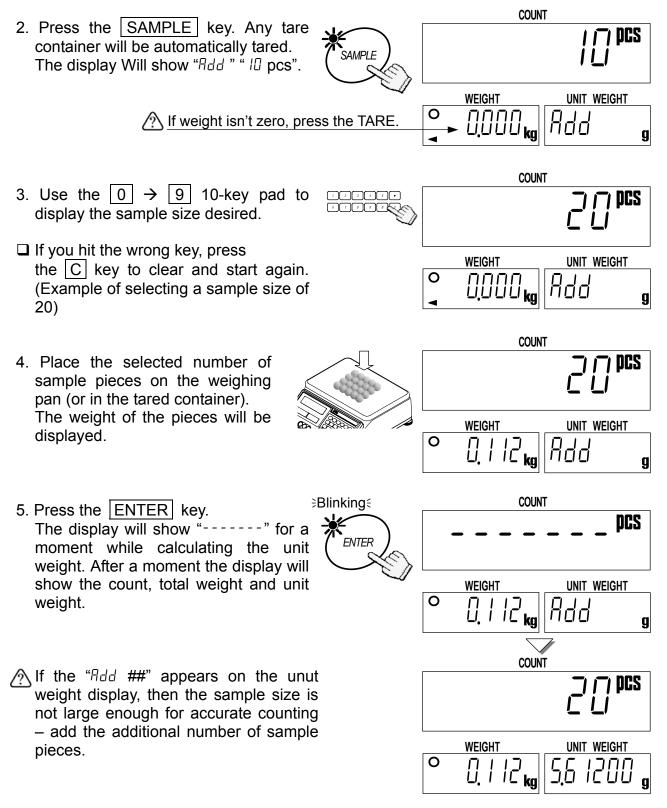


6. You may now begin counting operations for pieces of the same weight.

#### **Desired Sample Size**

1. The three UNIT WEIGHT BY LED's should be blinking at this point, if not, press the RESET key. to clear any unit weight. If you are going to use a tare container, place it on the weighing pan.

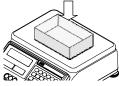


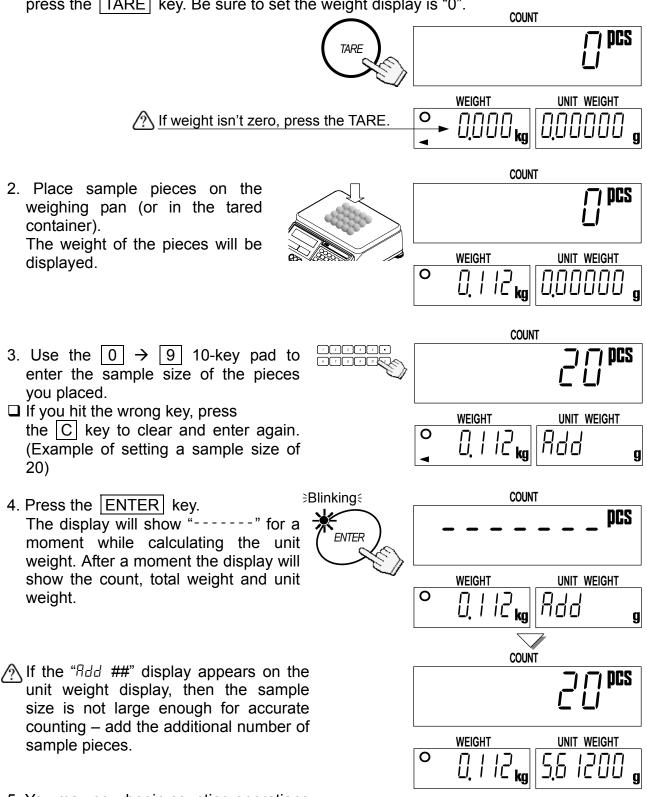


6. You may now begin counting operations for pieces of the same weight.

#### Desired Sample Size Not Using The SAMPLE Key

1. The three UNIT WEIGHT BY LED's should be blinking at this point, if not, press the RESET key. to clear any unit weight. If you are going to use a tare container, place it on the weighing pan and press the TARE key. Be sure to set the weight display is "0".

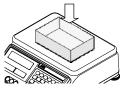


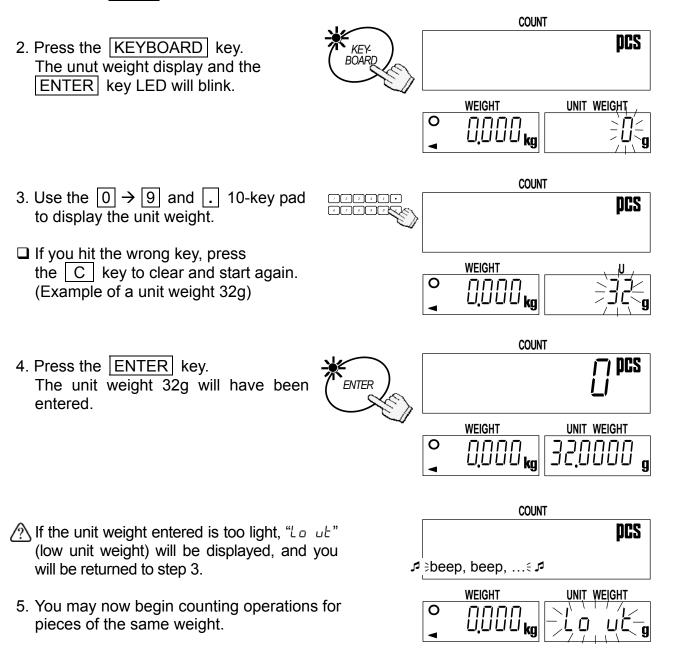


5. You may now begin counting operations for pieces of the same weight.

### 3-4. Unit Weight By KEYBOARD

1. The three UNIT WEIGHT BY LED's should be blinking at this point, if not, press the RESET key. to clear any unit weight. If you are going to use a tare container, place it on the weighing pan and press the TARE key. Be sure to set the weight display is "0".





### 3–5. Unit Weight By ID Number

1. If there are no unit weights stored into memory, see "5-1. Store unit weight by ID Numbers".

The three UNIT WEIGHT BY LED's should be blinking at this point, if not, press the RESET key to clear any unit weight.

- COUNT 2. Press the ID key. DCS ' $\cdot d$ -00' will be displayed with  $\Rightarrow$ 00 $\in$ blinking. WEIGHT UNIT WEIGHT 0 пппп ()\_() () () **ka** COUNT 3. Use the  $|0| \rightarrow |9|$  10-key pad to 72365. DCS 6 7 8 9 0 display the ID number. □ If you hit the wrong key, press the WEIGHT UNIT WEIGHT C key to clear and start again. 0 пппп (Example of ID number '12') Ú.U.U.U ka COUNT 4. Press the ENTER key. (~) PCS The count display will show ''' and the scale will recall '12g' previously ENTER entered as the unit weight of ID 12. WEIGHT UNIT WEIGHT 0 пппп חחחחב ÚÚUU kg ຺຺ຏຏຏຏ a COUNT DCS  $\bigwedge$  If there is no unit weight entered for the ID number you tried to recall, "no id" will be ♪ ∋beep, beep, …∈♪ displayed, and you will be returned to step 3. WEIGHT UNIT WEIGHT Ο пппп UUUU ka ПΩ ΙŪ g 5. You may now begin counting operations for pieces of the same weight. □ ",d-00" is a special memory area. It always holds the last unit weight entered. U When you register a unit weight, it is automatically placed in the ID " 1d-00".
  - □ If you clear the unit weight by pressing the RESET key, it can be recalled by recalling the ID " ,d-00".

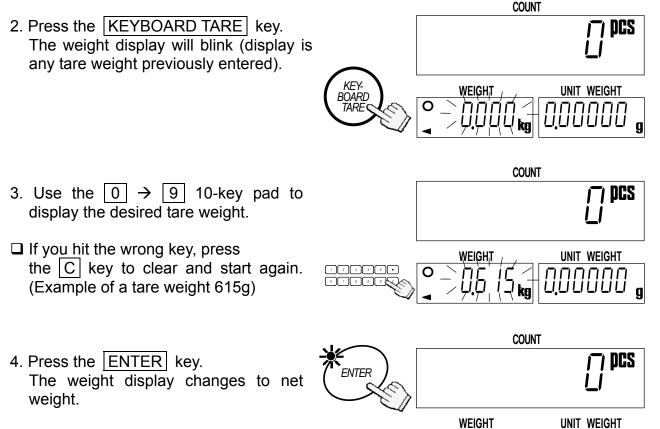
## 4. ENTERING A TARE WEIGHT

There are two methods of tare operations.

- □ Using the TARE key to subtract the displayed container weight directly. Please see "3-1. Basic Operations ".
- Using the KEYBOARD TARE key to enter a tare weight via the 10-key pad.

### 4-1. Using the KEYBOARD TARE Key

1. Remove everything from the weighing pan and press the ZERO key to zero the scale.



пппппп

UUUUUU

g

ПΓ

(1) **kg** 

□ The TARE ENTERED indicator will light.

## 4-2. To Clear TARE

#### Either:

- 1. Have nothing on the weighing pan.
- □ If the ZERO indicator is not displayed, press the ZERO key to zero the scale.
- 2. Press the TARE key. The weight display will go to "0", and the TARE ENTERED indicator will be turned off (tare cleared).

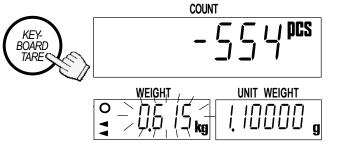
WEIGHT UNIT WEIGHT 0.5 |5<sub>kg</sub> ากกกก TARE ENTERED ....... g ZERO COUNT r) pcs TARE WEIGHT UNIT WEIGHT Ο 10000

COUNT

/ / PCS

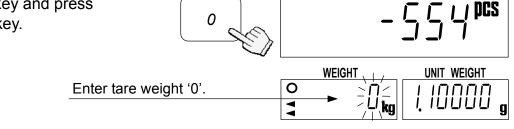
a

Or: 1. Press the KEYBOARD TARE key. The weight display will blink (display is any tare weight previously entered).

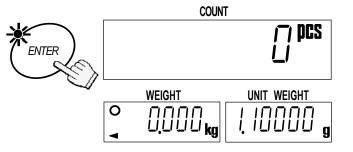


COUNT

2. Press the 0 key and press the ENTER key.



3. The tare weight is cleared and the TARE ENTERED indicator will be turned off.

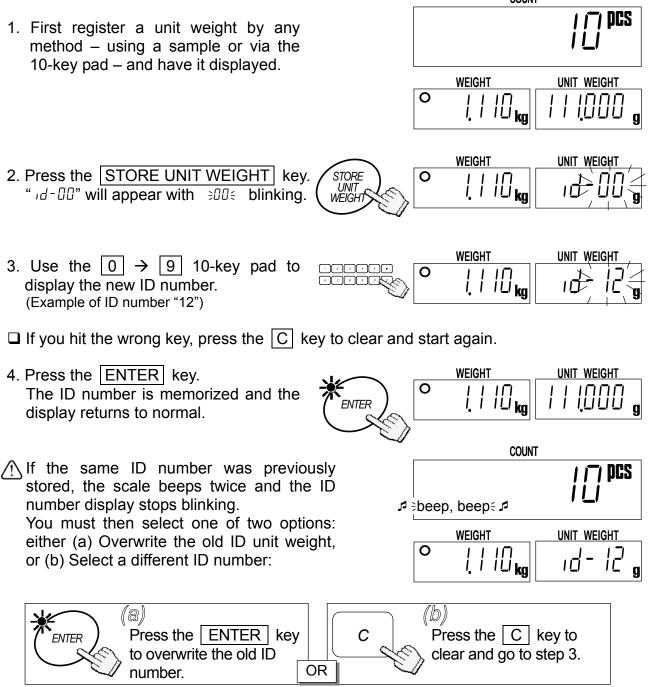


## **5. STORE UNIT WEIGHT**

## 5–1. Store Unit Weight by ID Numbers

The scale can memorize up to 99 unit weights by 2 digit ID numbers, from 01 to 99. To recall, see "3-5. Unit Weight By ID. Number".

□ The scale is initially set to memorize ID numbers with a unit weight only. However, it can be set to memorize a TARE weight and comparator limits by setting F-Function *F*-0 *I*-05.



## 5-2. Clearing A Memorized Unit Weight

- 1. Press and hold the C key, then press STORE С the STORE UNIT WEIGHT | key -UNIT release both. COUNT pcs 2. "ELERr" will appear and "Id-00" will appear with SODE blinking. WEIGHT UNIT WEIGHT 0 kg COUNT 3. Use the  $|0| \rightarrow |9|$  10-key pad to (T) DCS display the ID number to clear. (Example of ID number "12") WEIGHT UNIT WEIGHT □ If you hit the wrong key, press the 0 C key to clear and start again. kg COUNT (T) PCS 4. Press the ENTER key. ENTER The ID memory specified at step 3 will be cleared and the display returns to WEIGHT UNIT WEIGHT normal. Ο пппп пппппп UUUU ka q  $\bigwedge$  If there is no such ID number to clear, the scale will beep. Return to step 2 to try again, or press the RESET key to exit. COUNT **Clearing All ID Memories at Once** (T) DCS 1. In the Step 2 above, press the TOTAL key. "IdflL" will appear with SflLE blinking. TOTAL WEIGHT UNIT, WEIGHT [LEAr Ο 2. Press the ENTER key, then *∋RLL* ∈ *blinking stops*. **EALLE blinking will stop.** 3. Press the ENTER key again to clear all
  - of ID memories. Press the <u>RESET</u> to exit without clearing ID memories. Display will return to normal.

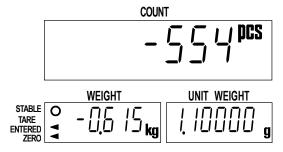
OR

RESET

### 5-3. Unit Weight, Tare & Comparator Limits Memorized

The scale is initially set to store ID numbers with a unit weight only. However, it can be set to store a tare weight and/or comparator limits also by setting F-Function F-D I-D.

1. First register a unit weight and a tare weight by any method. If necessary, set the comparator limits.



- 2. Go to step 2 of section "5-1. Store Unit Weight By ID Numbers".
- When you recall a unit weight by the ID key, the tare and/or comparator limits are also recalled along with the unit weight.



" d-DD", the special memory area, does not store a tare weight and comparator limits along with unit weight.

## 6. USING THE M+ MEMORY

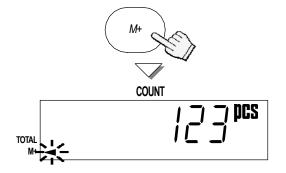
### 6-1. The M+ Memory Function

- □ The scale can accumulate count data by pressing the M+ key, or automatically (see the next page). It also keeps track of the number of times you add to the total.
- □ When you view the total by pressing the TOTAL key, you view the number of pieces accumulated and the number of additions (how many times the total was added to). Please see "6-2." and "6-3." to view or clear the total count.

#### Adding Using the M+ Key

U When stable count data is displayed:

- Press the M+ key. The scale will beep and the M+◀ annunciator will blink for a few seconds.
- If the scale beeps 4 times, or the M+ 
   indicator did not blink, then refer to the note below.



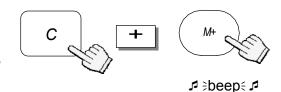
- The M+ 
   indicator will stay ON while there is count in memory.
- 2. Press the M+ key every time you want to add to the count. Remember that you may only add the count data once the scale must return to near zero before it will let you add again.

□ The M+ key is accepted only once for every stable count data. Once accepted, the M+ key is prohibited until the display returns to less than +5d (1d = 1 weighing division).

- □ If F 03 02 is set at "1", then the M+ key can accumulate negative data. Once the M+ key is accepted, weight data must return within ±5d before the next accumulation.
- □ To memorize the total count in the ID number, see "5-3. Unit Weight, Tare & Comparator Limits Memorized".

#### To Erase the Last M<u>+</u>Addition

1. Press and hold the C key, then press the M+ key – release.



2. The scale will beep and clear the last **M+** addition.

 $\triangle$  If the scale beeps 4 times, there is no **M+** addition to erase.

#### Automatic M+ Accumulation Mode

■ M+ Accumulation can also be done automatically each time you count a different batch. As soon as you have a stable count, it will be added to the M+ memory and the scale will beep A. The weight display will have to return to near zero before another count can be added.

Automatic **M+** accumulation is set by F-Function F-03-0 | at " |".

Only positive counts can be added. If F-Function F-□∃-□₂ is set at " !" (to accept negative count data), it will be ignored.

Once there is an automatic M+ accumulation, the display must return to less than +5d before another count can be accumulated.

#### 6–2. Viewing the M+ TOTAL

- 2. Press the TOTAL key again. The display will return to normal.

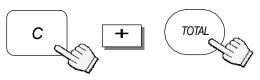
#### TOTAL Count TOTAL Count TOTAL TOTAL TOTAL TOTAL Count TOTAL Count COUNT TOTAL TOTAL Count COUNT TOTAL TOTAL Count UNIT WEIGHT UNIT WEIGHT TOTAL Count TOTAL Count

Number of additions to M+ memory=

TOTAL

## 6-3. Clearing the M+ TOTAL

1. Press and hold the C key, then press the TOTAL key – release both.





□ The RESET key does not clear the total data.

The total data is held in memory, even if AC/Battery power to scale is interrupted.

### 6–4. The M– Function

 $\Box$  The scale can subtract count data from **M+** memory by using the \* key.

□ Set the F-Function F- $\Omega$ - $\Omega$  I='I' to use the \* key as M- key.

This function is not to clear the last **M+** addition, but to subtract count data instead of addition. The number of additions is increased.

There is no automatic **M**- function.

## 7. COMPARATOR FUNCTION

- □ The scale contains a comparator function that checks the amount on the weighing pan against set acceptable count or weight levels. When the comparator function is activated, "HI", "OK" or "LO" indicator - will be displayed. COUNT
- □ Before the comparator will work, Upper and Lower Limits must be set (see below). The levels are set by count or weight. So, if you are using weight for your comparator levels, calculate the weight before starting the procedure below.
- □ If the OP-04 is installed, comparator relay output is also available.



- Upper Limits < Count / Weight Data "HI"
- "OK" Lower Limits  $\leq$  Count / Weight Data  $\leq$  Upper Limits
- "LO" Count / Weight Data < Lower Limits

#### To Set the Comparator

□ Start with the scale switched off.

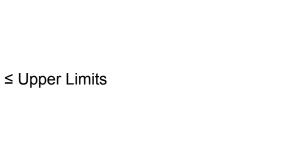
1. Press and hold the ZERO key, then press the ON/OFF key - release both.

The count display will show " $F - \Omega \Omega$ " with """ blinking.

- 2. Press the 5 key to enter into the **F**-Function F-05-X Comparator section.
- 3. Press the ENTER key. The count display will show the F-Function and its present setting will blink.

number of the desired setting.

data.



♪ ∋beep, beep ...∈ ♪

7FR(

SAMPLE

too light

Upper limit

Lower limit

, (") (") (DCS

LO

||||

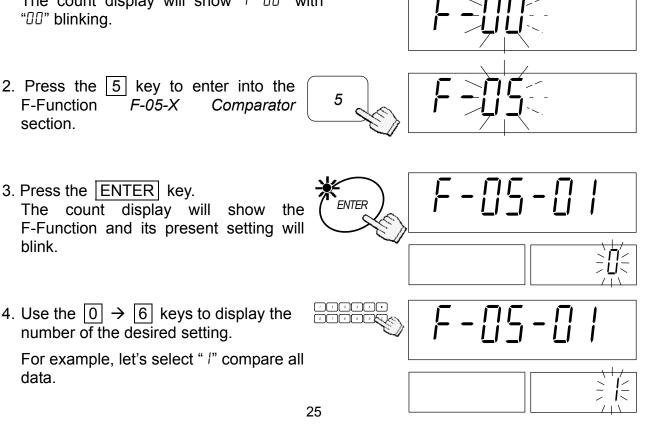
102 pcs

ON

OFF

98 pcs

The beeper is set ON at "OK".



- 5. Press the **ENTER** key to save the setting and move to next F-Function, F 05 02.
- Continue to enter F-05 comparator settings

   refer to "9-2. F-Functions" for a listing. If there are no changes to a F-Function, press the ENTER key to move to the next.
- 7. When finished: press the ON/OFF key to exit. Then, press it to turn the display back ON. Comparator functions and limits will now operate as set.

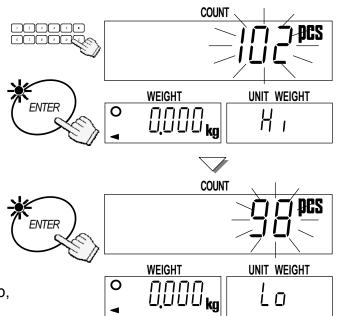
#### **Viewing Comparator Limits**

- □ The comparator limits you are using will be shown by pressing the **\*** key.
- $\Box$  Set *F*-09-0 *I*="0" to use this mode.
- 1. Press the **\*** key, then upper limit will be shown.
- 2. Press the **\*** key again, then lower limit will be shown.
- 3. Press the **\*** key. The display will return to normal.

#### Changing Comparator Limits Instead of Setting the F-Function

 $\Box$  Set *F*-09-0 *I*="0" to use this mode.

- To change the upper limit, use the 0
   → 9 10-key pad to display new limit in step 1 above, and press the ENTER key. Then new limit is memorized and the lower limit will be shown.
- To change the lower limit, use the 0
   → 9 10-key pad to display new limit, and press the ENTER key. Then the display will return to normal with the new limit.
- □ Pressing the ★ key to go to next step, the input data is not memorized.
- These limits are held in memory even if power to the scale is switched off.

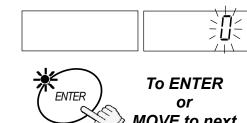


WEIGHT

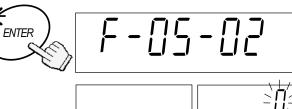
пппг

UUUU ka

0



COUNT



MOVE to next

Uppër limit

ĐCS

UNIT WEIGHT

H,

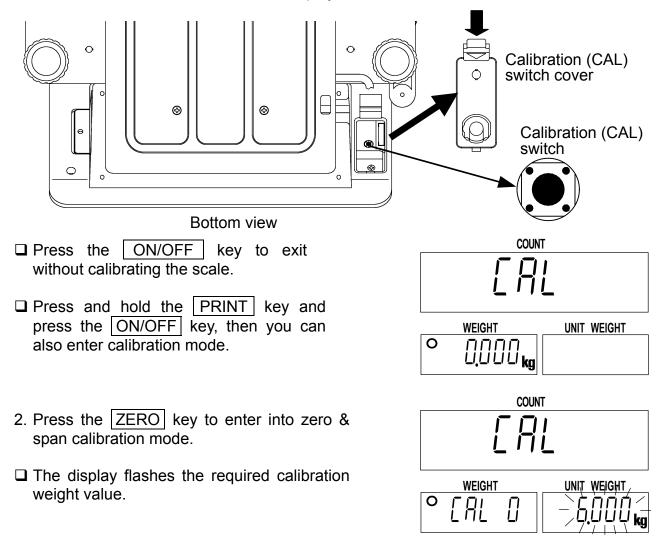
## 8. CALIBRATION

- Calibration of the scale is required when it is initially installed, if it is moved often, or it is moved a substantial distance. Calibration is also necessary in regular scale maintenance due to normal mechanical wear-and-tear, changes in seasonal temperature, humidity, air pressure, etc.
- The scale is equipped with gravity compensation, which allows it to be calibrated in one location and then adjusted to match the gravity acceleration at another location where it will be used. But don't worry about this, as far as you calibrate the scale using a calibration weight and use it at same place.
- The scale must perform "warm up" for at least 30 minutes before starting calibration.

### 8-1. Calibration Procedure Using a Weight

The scale should be powered on at least one-half hour to warm it up before starting the calibration procedure.

1. Remove the calibration switch cover, and press the calibration (CAL) switch. The scale shows "[RL" in the count display.



COUNT / If you know the exact weight value, or [R]if you wish to use a different weight, use the  $0 \rightarrow 9$  and . 10-key pad to display the desired calibration weight. WEIGHT UNIT WEIGHT (For example: Using 5 kg calibration weight Ο [RL that actually weighs 5.001 kg. Do not forget to enter a decimal point in this case.) COUNT 3. Press the ENTER key. The calibration weight stops blinking. ENTER WEIGHT UNIT WEIGHT Ο chuu 'AL コビビレ kg 4. Making sure that there is nothing on, or touching Nothing on the the weighing pan, press the |ENTER| key. ENTER weighing pan! When zero calibration is completed, the display will show "ERL F". COUNT If you don't need span calibration, press the ON/OFF key to exit from the calibration procedure. WEIGHT UNIT WEIGHT 0 5. Place the calibration weight on the weighing pan Place ENTER and press the ENTER key. Calibration When span calibration is completed, the display returns to step 1 showing the weight value for the calibration weight. COUNT Remove the calibration weight.  $\bigwedge$  If the calibration weight is not what it should be, an error will be displayed. Check if the weight is correct and try again. WEIGHT UNIT WEIGHT 0 сппп コ.じじし **ka** 6. Press the ON/OFF key to turn the scale off and re-attach the calibration switch cover. (End of the calibration procedure.)



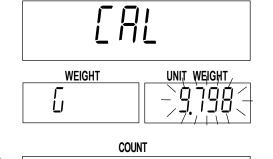
If the scale will be moved to another place, set the gravity acceleration value before calibration. The value must be of the area where the calibration is to be done.

### 8-2. Gravity Compensation

🖄 When the scale is first used or has been moved to different place, it should be calibrated using a calibration weight.

But if the calibration weight cannot be prepared, the gravity acceleration correction will compensate the scale. Change the gravity acceleration value of the scale to the value of the area where it will be used. Refer to the gravity acceleration map appended to the end of this manual. COUNT

1. In the Step 1 above, press | TARE | key The display flashes the gravity acceleration value stored in the scale.



2. Use the  $|0| \rightarrow$ 9 10-key pad to display the desired gravity acceleration value. (Example of the value 9.800 m/s<sup>2</sup>.)

The scale will store the new value.

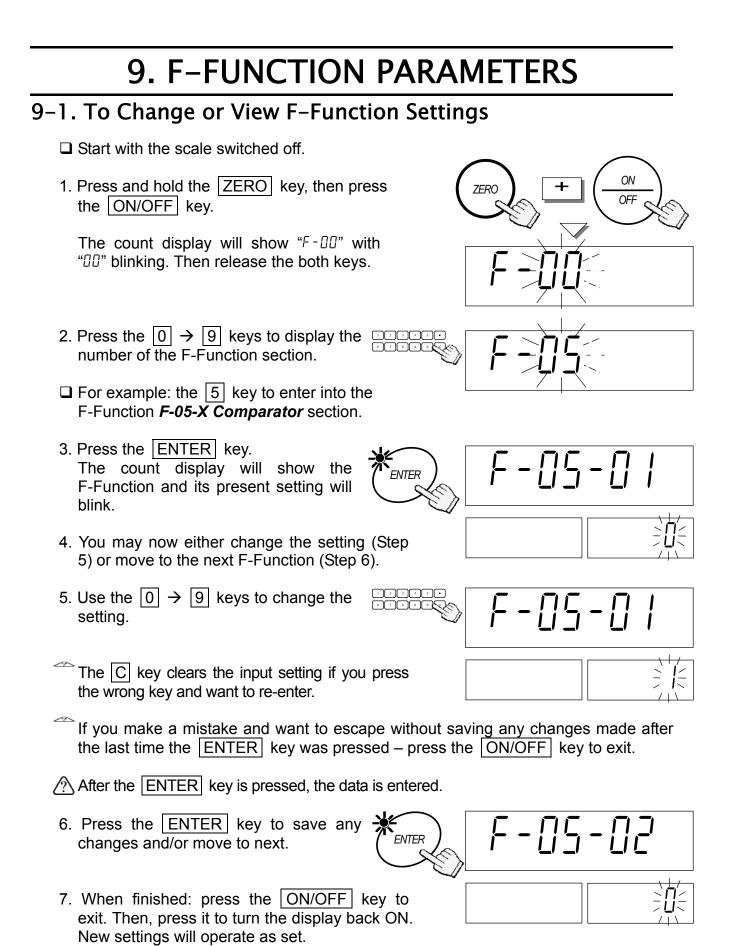
3. Press the ENTER key.

previous section.

A: WEIGHT UNIT WEIGHT [] COUNT ENTER If necessary to calibrate the scale using a weight, go to Step 2 of the WEIGHT UNIT WEIGHT Ο nnnn

U.U.U.U ka

4. Press the ON/OFF key to turn the scale off and re-attach the calibration switch cover. (End of the calibration procedure.)



## 9-2. F-Functions

□ " " designates Factory Settings.

### F-00-X Weight Unit USA Version ONLY

F-00-0 I	<ul> <li>❑ Weight Display when the scale is switched on. See also setting "F - □ 9 - □  =2".</li> <li>Q kg (kilograms).</li> </ul>		
	◀	lb (pounds).	
	□ Unit Weight (when "Ib" is selected).		
F - 00 - 02	[] ◀	lb as piece weight.	
		lb as 1,000 piece weight.	

#### F-01-X Operations

	Э.
<b>F - []   - []     □ ▲</b> Normal Oper	ration. All features and keys available.
, Simplified C	Dperation. The unit weight registration is by All other keys are disabled.

	🗆 "A	dd" Sample Request Override.
F-01-02		If the sample weight is too light and the scale asks to "Add" more sample pieces, using this F-Function, the unit weight can be entered without adding the requested sample pieces.
		Or disable the "Add" Sample Request function.
	0	"Add" sample request function is disabled. Light unit weight can be accepted without "Add" more sample request.
	▲	The unit weight <u>can be entered</u> without requested "Add" sample pieces (via the ENTER key).
	2	The unit weight <u>cannot be entered</u> without requested "Add" sample pieces (via the ENTER key).

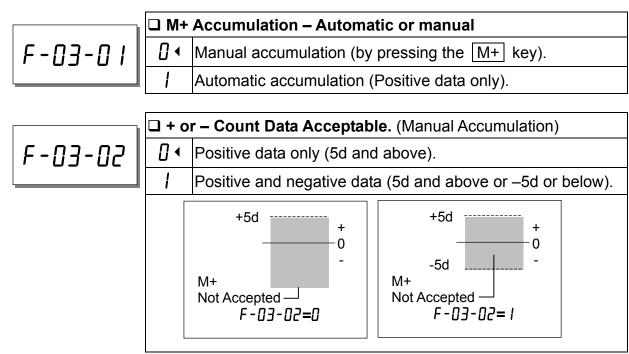
#### □ "F-0 I-0∃" is for factory use and should be "0".

	Display ON Unit Weight – Reset or Last.		
		When the scale is switched on, the scale can be set to recall	
F - O I - O 4	the last unit weight used.		
	The unit weight is RESET (cleared) when display co		
		The unit weight last used will be entered automatically.	

F-01-05	weights	contents. ale ID memory can contain unit weights with tare and comparator limits, or just unit weights alone. nory contains the unit weight only.
	Tare Weight	You select which data to be stored by keying in a 0 or 1 for the data: tare weight or comparator limits. <i>Example:</i> Key in 1 0 to display /0, ID memory contains the unit weight and comparator limits.

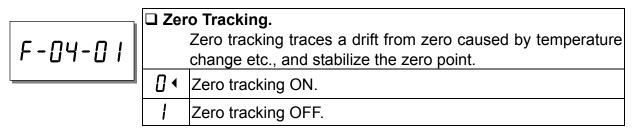
## F-02-X ACAI Operation & Min. Unit Weight

	ACAI Mode When Unit Weight entered by Sample Pieces.		
F-02-01	0	ACAI is disabled.	
	•	ACAI automatic Operation.	
	2	ACAI Manual Mode (using the ENTER key).	
		Al Mode When Unit Weight entered by <i>Keyboard or ID.</i>	
F-02-02	0	ACAI is disabled.	
	•	ACAI Manual Mode (using the ENTER key). This setting works when <i>F</i> - 02 - 0 <i>I</i> setting is not "0".	
	2	ACAI Automatic obeys F-02-0 I setting.	
	🗆 Mir	<b>nimum Unit Weight.</b> (1d=1 weighing display division)	
		The factory setting may be different for some countries.	
F-02-03	0	1/5 d	
	◀	1/100 d	



### F-03-X M+ Accumulation Function

#### F-04-X Environment and Beeper



	🗆 Res	sponse
F - 04 - 02	0	Fast / sensitive
	•	Normal
	2	Slow / stable
	3	Slower / stabler

	Stable Detection Speed / Environment	
F-04-03	0	Fast stable detection (good environment).
	•	Normal.
	2	Slow stable detection (poor environment).

	🗆 Bee	eper for key operation
F-04-04	[]↓	Beeper ON.
		Beeper OFF.

	Auto power-off	
F-04-05	□ •	Auto power-off disabled.
		Auto power-off enabled.

□ "F-04-06" is for factory use and should be "0".

## F-05-X Comparator

	Comparator Mode.			
F-05-01		Comparator OFF.		
	1	Compare all data.		
	2	Compare stable data.		
	3	Compare all data except when near ZERO*.		
	Ч	Compare stable data except when near ZERO*.		
	5	Compare all positive data except when near ZERO*		
	6	Compare stable positive data except when near ZERO*.		
	* "n	ear ZERO" means between –4d and +4d of weight data.		
Deta ta Commence - Count on Wainht				
F-05-02		ta to Compare – Count or Weight Compare count data.		
		Compare weight data.		
F-05-03	🗆 Up	per Limit.		
		Enter via the 10-key pad. Use the 📕 key to "set minus value.		
F-05-04		wer Limit.		
		Enter via the 10-key pad. Use the . key to set minus value.		
F-05-05		Beeper With Comparator Results.		
		These are beeps for the comparator, not for the key operation.		
	000	·		
		<b>Example:</b> _>``D`   D( <=		
		LO $I = Beeper ON$ sound. The scale will beep continuously		

# F-06-X RS-232C Data Output

## F-06-X requires OP-03 or OP-04 RS-232C interface.

	🗆 Dat	ta Out Mode							
F-06-01	0 •	Key Mode: Data is sent by pressing the PRINT key. + Command Mode.							
	1	Stream Mode: Data is sent continuously. Command Mode cannot be used.							
	2	Auto-Print Mode A: Data is sent if the weight display is stable at +5d (weighing display division) and above. + Command Mode.							
	З	Auto-Print Mode B: Data is sent if the weight display is stable, at ±5d (weighing display division) and above/below. + Command Mode							
	Ч	Command Mode Only.							
	5	To use as Bar Code Reader Interface.							
	6	UFC format with Key Mode (see setting "[]").							
	7	UFC format with Auto-Print Mode A (see setting "긷").							
	8	UFC format with Auto-Print Mode B (see setting "∃").							

	Data to be	e Sent.
F-06-02	0 100 • 0	Count data sent.
	Unit ID Weig UOOO AA Weigh PCS(count)	<ul> <li>I ou select which data to be sent by keying in a</li> <li>0 or 1 for the data: ID no., PCS (count), weight or unit weight.</li> <li><i>Example:</i> Key in 1 1 0 0 to display 100, this setting would send only the ID number and</li> </ul>

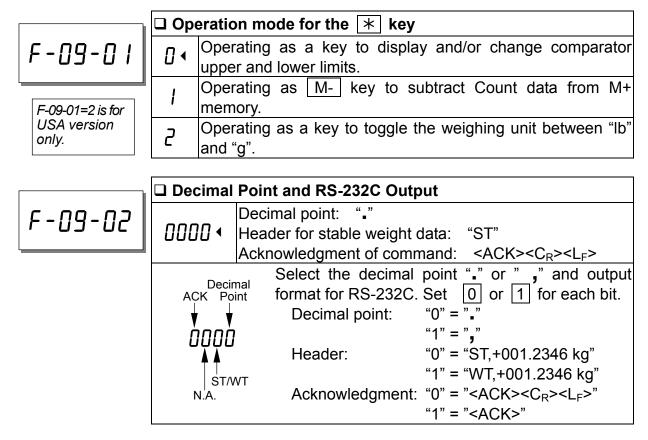
	🗆 Dat	a Format			
F-06-03	□ •		No difference between "[]" and " /" when used with the		
	1		UFC format.		
	2	Format for general apparatuses	, computers, etc.		

	🗆 Βαι	ud Rate
F-06-04	0 •	2400 bps.
	•	4800 bps.
	2	9600 bps.

	🗆 Dat	a Length and Parity
F-06-05	[]↓	7 bits, even parity.
		7 bits, odd parity.
	2	8 bits, non parity.

 $\square$  "F-07" and "F-08" are for factory use and should be "0".

# F-09-X \star key



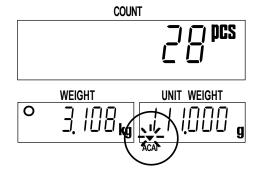
 $\square$  "F - 10", "F - 11" and "F - 12" are for factory use and should be "0".

# **10. ACAI FUNCTION**

## 10-1. ACAI Automatic Counting Accuracy Improvement

The ACAI<sup>™</sup> (Automatic Counting Accuracy Improvement) function recalculates the unit weight as more pieces are added to improve count accuracy.

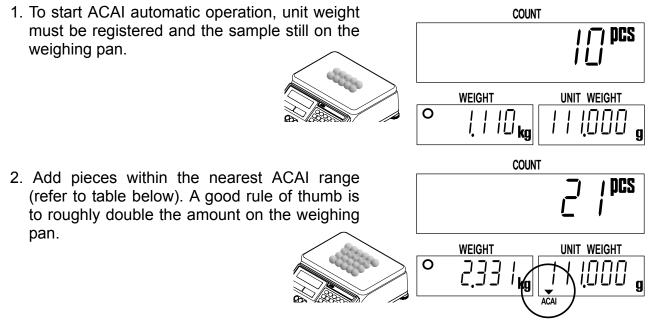
When the scale calculates the unit weight from sample pieces, the more sample pieces that are used, the higher the accuracy.



### **ACAI Notes**

- □ You must do the ACAI procedure just after you set the unit weight. The samples must be still on the weighing pan.
- Do not take the samples off until the end of the ACAI procedure.
- □ You don't have to count out the pieces when you add, just stay within the ACAI range.
- Continue the ACAI procedure to reach the largest amount that you will be counting.
- □ If you want the most precise counting results for every different batch of the same items, use ACAI every time you start counting the next batch.
- □ The ACAI function is initially set to manual operation when the unit weight is set digitally by the keyboard, by ID memory or using computer via the serial interface. This can be set to the automatic mode. The ACAI mode when the unit weight is entered by ID or digital input is controlled by F-Function F-02-02. It is initially set at "0", ACAI manual operation mode. Set to " I" for automatic operation mode.

# 10-2. ACAI Automatic Operation

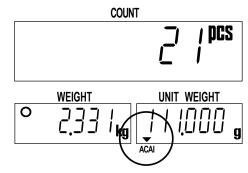


Pcs On the Weighing Pan 10 20 30 40 50	ACAI Addition Range 13~26 23~49 33~70 43~89 53~106	60 70 80 90 100 over 200	63~122 73~138 83~152 93~166 103~299 203~492
STABLE ACAI As you add, th annunciator ON as long a are in ran	ne ACAI When you will be and th as you becomes ge. ACAI and	ne display weig	STABLE <b>O</b> ACAI er the new unit ht is calculated, annunciator will disappear,

- 3. Continue adding pieces within the ACAI range until you have reached a sample size as large as the largest number of pieces that you will be counting.
- □ When you have added the maximum number of pieces required, remove the sample pieces and start your counting job.

## 10-3. ACAI Manual Operation

- □ The ACAI procedure can also be controlled manually. The ACAI will not recalculate the unit weight until the ENTER key is pressed (as long as it is at the proper time and the guidelines in the ACAI Notes section have been followed).
- $\Box$  The ACAI manual mode is controlled by F-Function *F*-*G2*-*1*, set at "2".
- To start ACAI manual operation, the unit weight must be registered and the samples still on the weighing pan.
- Add pieces within the nearest ACAI range (refer to table in the previous section). The ACAI annunciator will stay ON as long as you are within ACAI range.
- Wait until the display becomes stable and press the ENTER key.
   When the new unit weight is calculated, the indicator will blink for a moment and disappear.



- 3. Continue adding pieces within the ACAI range until you have reached a sample size as large as the largest number of pieces that you will be counting.
- □ When you have added the maximum number of pieces required, remove the sample pieces and start your counting job.

# **11. AWA FUNCTION**

# 11–1. AWA Audible Weighing Assist

The AWA (Audible Weighing Assist) function will assist you to count a certain amount of pieces by listening to the buzzer sound. The buzzer sound changes its interval as the pieces getting close to, and stops at the target count.

There are three modes of operation. These can be selected by the 🔣 key.

- □ Off mode: AWA function disabled.
- J Target mode: To set the number of pieces that you will count. □
- ♫ Interval mode: To set the number of pieces as an interval count. For example, when 20 pieces is set as an interval count, the target count will be 20, 40, 60, ... pieces.
- □ The buzzer starts to beep at the "target count 9" pieces. As you add pieces and the count is getting close to the target, the buzzer changes its interval of beeps, shorter and shorter. Finally it stops at the target count.
- □ The buzzer will beep again for "target count + 1, 2, 3 or 4" pieces.
- □ The minimum number of pieces to set is 10.
- □ The number of pieces is set to less than 50 in the interval mode, the buzzer will start to beep at the "target count 5" pieces.
- □ If the number of pieces is not more than 9, the buzzer does not beep in either mode.
- You cannot set the minus target or interval count. But the AWA function works for negative pieces, too.
- $\triangle$  The AWA function should be disabled when the comparator buzzer is used.

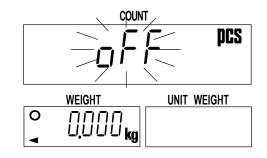
# 11-2. To Enable/Disable AWA Function

Press the  $\mathbb{K}$  key, then the display will show one of the three modes operation to set. The display moves among these setting modes cyclically by pressing the  $\mathbb{K}$  key to select one of them.

Press the **RESET** key in the setting modes, the scale returns to normal without changing the AWA function setting and the unit weight you are using.

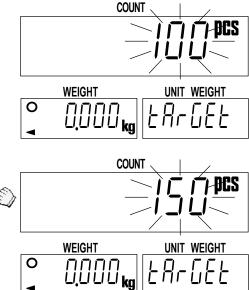
## **Off Mode Setting**

- 1. The count display shows "aFF" blinking.
- When you do not use the AWA function, press the ENTER key. The display returns to normal with the AWA function deactivated. Or, move to the other mode setting by pressing the Key.



#### **Tasrget Mode Setting**

1. The count display shows target count blinking.



- 2. Use the  $0 \rightarrow 9$  keys to set or change the count.
- ) 2 3 4 5 8 7 8 9 8 ¢
- The C key clears the input setting if you press the wrong key and want to re-enter.
- 3. Press the ENTER key. The display returns to normal and the target mode will be activated.

#### Interval Mode Setting

1. The count display shows interval count blinking.



COUNT

ĐĈS

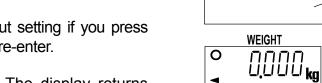
7/BCS

UNIT WEIGHT

int

2. Use the  $0 \rightarrow 9$  keys to set or change the count.





- The C key clears the input setting if you press the wrong key and want to re-enter.
- 3. Press the ENTER key. The display returns to normal and the interval mode will be activated.

# 12. OP-02 BATTERY

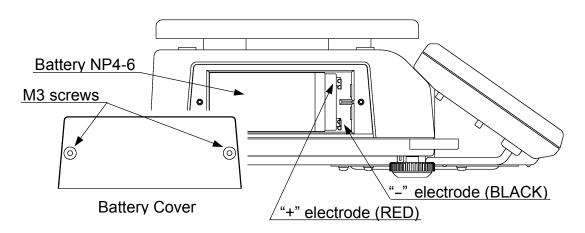
#### Using OP-02 SLA Battery

- □ The scale can operate with by an SLA (Sealed Lead Acid) battery that will be commercially available.
- □ The scale (with no other options) can be operated for around 80 hours by fully charged battery.
- □ The battery will take about 15 hours to be fully charged.
- The battery life will vary depending on how the scale is used, ambient temperature and so on.

 $\bigwedge$ 

□ Use a Yuasa Battery NP4-6 (6V, 4Ah).

- □ Use only the AC adapter that is provided with the HC-*i* scale.
- □ There will be risk of explosion if battery is connected improperly or replaced with by an incorrect type.
- Dispose of the used battery according to the local laws and regulations.



- 1. Disconnect the AC adapter from the scale.
- 2. Loosen the two M3 screws and remove the battery cover.
- 3. Connect the wires in the battery box to the battery.
- Be sure to connect RED wire to positive (+ / RED) terminal and BLACK wire to negative (- / BLACK) terminal. Or there is a risk of explosion.
- 4. Place the battery into the box and attach the battery cover using the screws removed in the step 2 above.
- 5. Press the ON/OFF key and check if the scale works normally.

## Charging the Battery

- When the count display shows "L□ bRL", the battery power is almost exhausted and should be recharged.
- The scale can be used while the battery is in charging. After fully charged, the scale will change the charging process to trickle charge automatically.





- □ Charge the battery at temperature between 0°C (32°F) and 40°C (104°F). Preferably 5°C (41°F) ~ 35°C (95°F) is recommended.
- Charge the battery when using for the first time.
- The battery must be recharged regularly if the scale is not used for long time. Every 3 months in the warmer area and every 6 months in the cool area will be needed.
- Be sure to use the AC adapter that provided with the HC-i.

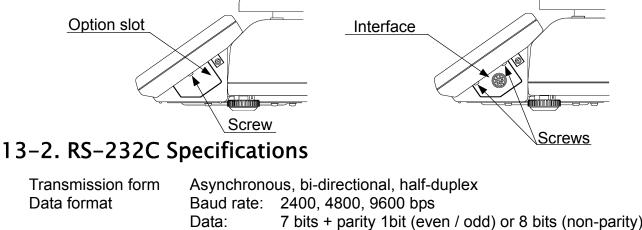
# 13. OP-03 RS-232C SERIAL INTERFACE

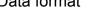
This interface allows the HC-*i* series to be connected with a multifunction printer or a personal computer.

□ The OP-03 unit includes an interface board, a connector plug (DIN type) and two screws. (M3x6 tapping type).

# 13-1. Installation

- 1. Disconnect the AC adapter from the scale. If the battery is used, switch off the scale.
- 2. Loosen the screw and remove the panel covering the option slot.
- 3. Connect the connector cable on the OP-03 to the connector inside the option slot.
- 4. Fix the OP-03 unit using the two screws included in the OP-03.

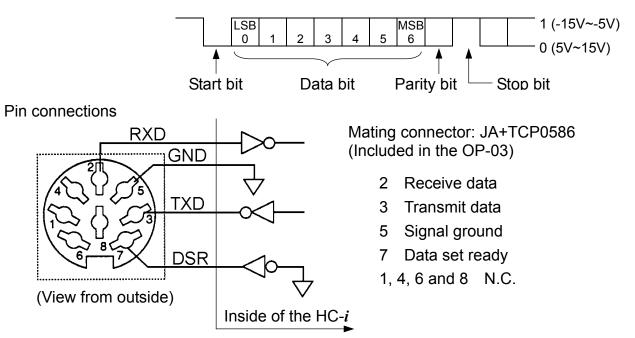




- 7 bits + parity 1bit (even / odd) or 8 bits (non-parity)
- Start bit: 1 bit
- Stop bit: 1 bit
- Code: ASCII

Terminator: Data Send / C<sub>R</sub>L<sub>F</sub>

Data Receive / C<sub>R</sub> or C<sub>R</sub>L<sub>F</sub>



□ The HC-*i* is designated as DCE (Data Communication Equipment).

## 13-3. Data Output Mode

- □ The Data Output Modes and Parameters are set by F-Functions in F-06-X as described in the "9-2. F-Functions"
- To control the scale using commands form an external device, see "13-6. Command Mode".
- □ Refer to "13-6. Command Mode" about the output data format.

## Data Output Mode (F-06-0 /)

□ Key Mode (*F* - 06 - 0 *l*="0")

When the weight display is stable, data is sent by pressing the **PRINT** key. The count display will blink when the data has been sent.

- □ Stream Mode (F □6 □ I=" I") Data is sent continuously. The data-update rate is approximately 10 times per second for F - □6 - □3 = "2". For F - □6 - 3 = "0" or " I", the interval between continuous data is approximately 2 seconds.
- □ Auto-print Mode A (*F* 0*b* 0 *l*="2") Data is sent if the weight display is stable

Data is sent if the weight display is stable at +5d (weighing display division) and above. The next transmission can not occur until after the weight display falls below +5d.

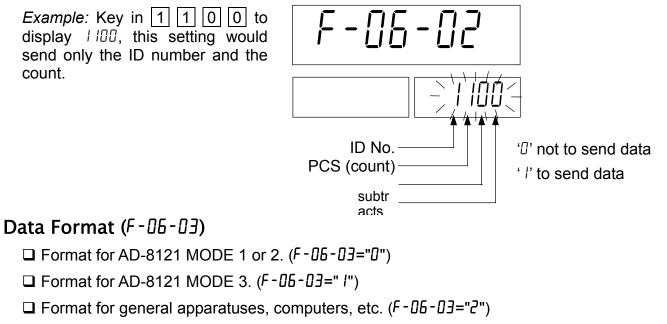
 $\Box$  Auto-print Mode B ( $F - \Box G - \Box I = " \exists "$ )

Data is sent if the weight display is stable at  $\pm 5d$  (weighing display division) and above/below. The next transmission can not occur until after the weight display falls between -5d and +5d.

To use with the UFC format, refer to "13-7. Using UFC (Universal Flex Coms) Function"

## Data to be Sent (F - DE - D2)

Select which data to be sent by keying in a  $\bigcirc$  or  $\boxed{1}$  for the data: ID No., PCS (count), weight or unit weight.



### Baud Rate (F - 06 - 04)

Select the baud rate according to the device to be connected.

□ 4800 bps (*F*-06-04=" *l*")

□ 9600 bps (*F*-06-04="2")

## 13-4. Connecting the AD-8121 Printer / MODE 1 or MODE 2

- When using the AD-8121 printer (MODE 1 or MODE 2), you will be able to get data: Number of data items, total, maximum, minimum, mean value, range of data (max. min. data) and standard deviation.
- □ When using the AD-8121 with MODE 2, set *F* 06 02 to print pcs (count) data only or weight data only.
- □ To print date and time, use the AD-8121's calendar / clock function and set  $F \square B \square 2$  to print pcs (count) data only or weight data only.

### **Print Operations Settings**

Print By:	F-Function F-06-01	Printer MODE
HC PRINT key	0	MODE 1
Auto Print	2 or∃	MODE 1
Printer DATA key	1	MODE 2

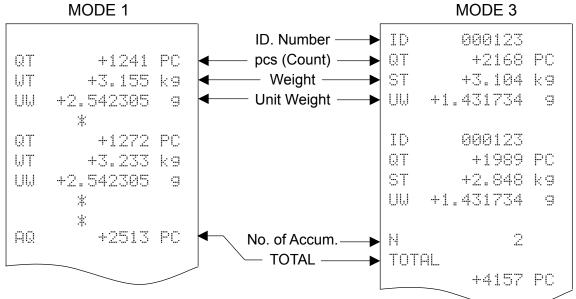
### Example of F-06-02 settings

- □ To print pcs (count) data only: set F 06 02 at "0 100"
- $\Box$  To print weight data only: set *F*-*DG*-*D2* at "*DG* |*D*"
- $\Box$  To print pcs (count) and weight data: set *F DG DZ* at "*D* | *ID*"
- $\Box$  To print pcs, weight and unit weight data: set *F DG DZ* at "*D* | | | "
- □ To print total data (accumulated by the M+ key), press the TOTAL key so the count display shows the total, then press the PRINT key.
- □ If you are using the AD-8121's statistic functions, then set *F*-06-02 at "0 |#0" (# = 0 or !) for pcs (count) data or "00 |0" for weight data.
- □ MODE 1 and 2 of the AD-8121 can not print ID numbers.

## 13-5. Connecting the AD-8121 Printer / MODE 3

- □ When using MODE 3 of the AD-8121 printer, printouts are obtained using the
   □ PRINT key (F □5 □ | = □), or auto-print mode A/B (F □5 □ | = □ or ∃).
- □ The total data (accumulated by the M+ key) will be printed along with the number of additions to M+ memory.
- The AD-8121 / MODE 3 does not have statistical functions.

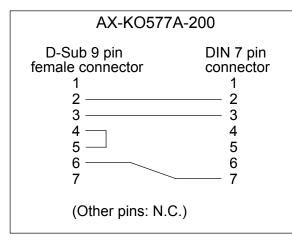
## AD-8121 Printout Sample

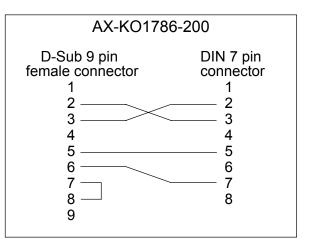


## 13-6. Command Mode

- □ In the command mode, the scale is controlled by commands that come from an external device, computer etc.
- Do not set F-□6-□ I=" I" (stream mode) to use with the command mode. if you don't want to use command mode together with key mode or auto-print mode, set F-□6-□ I="4" (command mode only).
- Use an optional cable below to connect with a computer.

AX-KO577A-200 RS-232C cable, for D-sub 25 pin, length 2m AX-KO1786-200 RS-232C cable, for D-sub 9 pin, length 2m (These cable have a DIN 7pin connector, but it can connect with the OP-03.)





## **Command List**

Command	Definition	Notes				
@	Start / stop continuous data transmission.					
A	Same as RESET key.	Key command				
D	Set a known tare weight.	"D,1.23C <sub>R</sub> L <sub>F</sub> " sets the tare weight as "1.23kg".				
E	Store the unit weight and other values in use to ID memory.	Refer to the data format. Refer F - 0 I - 05				
F	Recall a unit weight from ID memory.	"F12C <sub>R</sub> L <sub>F</sub> " recalls from ID12.				
G	Set a known unit weight.	"G,0.123 $C_RL_F$ " sets the unit weight as "0.123g" (or "0.123 lb").				
J	Same as the TOTAL key.	Key command				
K	Same as the M+ key.	Key command				
Q	Send data immediately.	Data depends on F-06-02				
S	Send stable data after accepting command.					
Т	Same as the TARE key.	Key command				
Х	Request a list of the F-Function parameters.	The last data terminates with				
Y	Request a list of the ID memory contents.	EOT> (04H)				
Z	Same as the ZERO key.	Key command				
ON	Start the scale from power on sequence					
?ID	Send the ID number in use.					
?QT	Send the pcs (count) data.					
?WT	Send the weight data.	Refer to the data format for the reply.				
?UW	Send the unit weight in use.					
?AQ	Send the total (accumulated) <b>M+</b> memory count	icpiy.				
?AN	Send the number of additions to <b>M+</b> memory.					
?TR	Send the tare weight in use.					
?MR	Send the specified ID memory contents.					
MR	Store the unit weight and tare weight into the specified ID memory.	Refer to the data format for the				
ML	Store the comparator limits into the specified ID memory.	reply.				
СМ	Clear the specified ID memory contents	"CM,1.2C <sub>R</sub> L <sub>F</sub> " clears content of 너 尼.				
?FC	Send the specified F-Function setting.	Refer to the data format for the				
FC	Store the specified F-Function setting value.	reply.				

## Acknowledgment and Error Codes

When the scale receives an external command, it reacts as follows:

□ If the command is [S], [T] or [Z], the scale will send a second acknowledgment  $<ACK><C_R><L_F>$  or <ACK> (see F-Function "F-09-02") when the command operation is completed.

If an error occurs, the scale will send an error code.

**\Box** The error format is  $\begin{bmatrix} E & C \\ - & - \end{bmatrix}$ ,  $\begin{bmatrix} E & n & C \\ - & - \end{bmatrix}$ , "n" being error number.

En	Definition	Notes							
	Deminion	1000							
E0	Communication Error	Parity error, framing error, etc.							
E1	Undefined command Error	Command does not exist for the scale.							
E2	Scale not ready Error.	The scale is not in a state where a command could be expected.							
E4	Too many characters Error	Command contains too many characters.							
E6	Format Error	Command contains invalid characters.							
E7	Out of range Error	Value is out of range. Tare weight is more than the capacity, etc.							

#### Data Format

" \_\_ " in examples below shows "Space" (20H).

 $\Box$  Examples below are for *F* - *GB* - *GZ* = "*GGGG*". <ACK>=06H.

2 C LF

 $\Box$  Store unit weight and other value in use (according to *F* - 0 *I* - 05).

Command Reply

ACK C L<sub>F</sub>

1

Е

Stores to Id-Id. (E,000012C<sub>R</sub>L<sub>F</sub> is acceptable.)

#### □ ID Number

Command	?	Ι	D	С	$L_F$						
Reply	Ι	D	,	0	0	0	0	1	2	С	$L_F$

#### PCS (Count ) Data

Command  $? Q T C L_F$ Reply Q T , + 0

						J												
/	Q	Т	,	+	0	0	0	0	1	2	3	4	[	Ρ	С	С	$L_F$	Stable Positive Data
	U	S	,	-	0	0	0	0	5	6	7	8	ľ	Ρ	С	С	$L_F$	Unstable Negative Data
	0	L	,	+	9	9	9	9	9	9	9	9	]	Ρ	С	С	$L_F$	'E' display

#### Weight Data

Command ? W T C  $L_{F}$ 

Reply

-																		
	S	Т	,	+	0	0	1		2	3	4	6		k	g	С	L <sub>F</sub>	Stable Positive Data
	S	Т	,	-	0	0	2		7	2	5	5		Ι	b	С	$L_F$	Stable Negative Data
	U	S	,	-	0	0	1	2		3	4	6	[	Ι	b	С	$L_{F}$	Unstable Negative Data
	U	S	,	+	0	0	0	5	•	5	9	3	]	k	g	С	$L_{F}$	Unstable Positive Data
	0	L	,	+	9	9	9	9	•	9	9	9	]	k	g	С	$L_F$	'E' display
	0	L	,	-	9	9	9	9		9	9	9	[	I	b	С	$L_F$	'-E' display

#### Unit Weight

0																								
Command	?	U	W	С	$L_F$																			
Reply	U	W	,	+	1		2	3	4	5	6	7			g	С	$L_F$	]						
	U	W	,	+	0		2	7	2	5	3	1	]	Ι	b	С	$L_F$							
Total Coun	t																							
Command	?	А	Q	С	$L_F$																			
Reply	А	Q	,	+	0	0	9	9	9	9	9	9	<b>—</b>	Ρ	С	С	$L_F$							
Accumulat	ion l	Nui	mb	ers																				
Command	?	А	Ν	С	L <sub>F</sub>																			
Reply	А	Ν	,	0	0	0	0	1	2	3	4	С	L <sub>F</sub>	]										
□ Tare Weigh	nt																							
Command	?	Т	R	С	L <sub>F</sub>																			
Reply	Т	R	,	+	0	0	1		2	3	4	6		k	g	С	$L_F$							
Request the	ie so	cale	e to	o re	ply	wi	th t	he	COI	ntei	nts	of	ID	me	mc	ory.								
Command	?	М			1	2	С	L <sub>F</sub>	1							5	of	ıd -	12.					
Reply	M			0	0	0	0	1	2		1	2		3	4	5	6	7		+	0	0	0	
Керіу		2	, 3	4	5	,	+	0	0	, 0	0	2	3	5	7	,	+	0	, 0	0	0	1	2	
	4	6	,	+	0	1	2	3	4	5	6	7	,	0	0	0	0	1	2	3	4	С	$L_F$	
MR, ID ni digit inclu limit (9 di (8 digit) C	uding git i	g s ncl	ign	a	nd	de	cim	nal	poi	nt)	, u	рре	er I	imi	t (9	) d	igit	in	clue	ding	g s	sign	ı), Ī	ower
Memorize	(ent	er)	un	it v	veig	ght	an	d ta	are	we	igh	it in	ito	a s	рес	cifie	ed l	ID ı	me	mo	ry.			
Command	М	R	,	1	2	,	1		2	3	,	0		3	4	5	С	$L_F$	]					
					Ď#	)	્ા	Jnit	We	eigh	nt		Та	re V	Veig	ght								
Reply	AC	CK	С	$L_F$						-														
ID Numbe Unit Weig Tare Weig	jht:		Ma Ma	xin xin		า 8 า 8	dig dig	, jit i	nclı nclı		•						ʻkg	' or	ʻlb	' de	эре	ends	s oi	n

□ Store the comparator limits into a specified ID memory.

0 C L<sub>F</sub> Command ML 9 9 2 1 1 0 1 0 + + l ID # Upper Limit Lowe Limit

ACK	С	$L_{F}$

Reply

ID Number:	Maximum 6 digit
Upper Limit:	Maximum 9 digit including sign
Lower Limit:	Maximum 9 digit including sign

□ Request the scale to reply with the setting of F-Function.

Command	<b>?</b> $F C$ , 0 5 0 1 $C L_F$ Request to reply with the setting of <i>F</i> -05-0 <i>I</i> .
Reply	$F C , 0 5 0 1 , 0 C L_F F - 05 - 0 I = 0$
	F-# Setting value
□ Store the s	pecified F-Function setting value
Command	F C , 0 5 0 3 , + 1 2 3 4 C $L_F$ Set "1234" as the Upper limit.
	F-# Setting value
F-Functio Setting Va	n Number: 4 digits Ilue: Maximum 8 digits including sign.
Reply	ACK C L <sub>F</sub>
Command	$O \mid N \mid C \mid L_F$ Start with new settings.
Reply	ACK C L <sub>F</sub>

Aving finished the "FC" command, send the "ON" command to start the scale with new settings. The scale replies <ACK> (06H) and starts.

# 13-6. Using UFC (Universal Flex Coms) Function

- □ The UFC function allows you to print out as you format the printer (UFC format).
- □ The scale can store the UFC format as text data. It will include parameters to replace with the count data, weight data and so on.
- □ The maximum number of text data is 384 characters.
- $\hfill\square$  Terminator for the "PF" command is "C<sub>R</sub>" or "C<sub>R</sub>L<sub>F</sub>".
- □ Using "PF" command, the text data has to be sent to the scale from the computer in advance. Then, connect the scale with the printer.
- □ When the PRINT key is pressed or by auto-print mode A/B, the scale will send the stored text data with the parameters replaced by the original data.

EXT

\$WT

### Store Text Data into the Scale Memory

Command

Reply

\$	С	R	,	\$ L	F	,
AC	CK	С	LF			

\$

Terminator

P \* 2

&

\$ S

The "PF" command sends text data that will include:

Parameters for the scale data and control codes

Parameter	Data & Code
\$PC	Count
\$WT	Weight
\$UW	Unit weight in use
\$TR	Tare weight in use
\$TL	Total count
\$AN	Accumulation numbers

Parameter	Data & Code
\$CD	ID number in use
\$CP	Comparator result
\$CM	Comma
\$SP	Space
\$CR	Carriage Return
\$LF	Line Feed

\$LFC

# 2 0

CR

\$

 $\triangle$  These parameters must be used in capital letters.

#### □ ASCII text string

Text string is described in single quote marks as 'Data'.

The single quote itself is written as "(2 single quotes).

Example: Text 'ABC' is described as "'ABC'".

□ The ASCII hexadecimal code

The ASCII hexadecimal codes are written in the form "#" + 2 hexadecimal digits.

This will mainly be used to send control codes that can't be described as a text string. Example: #04 "EOT" of ASCII code

#### Repeat data

The control codes SP, CR and LF can be used with " $\star$  + maximum 2 digit number". That code will be repeated the number of times designated.

Example: \$LF**\***9 Repeat "\$LF" 9 times. \$SP**\***12 Put 12 "Spaces".

#### Link mark "&"

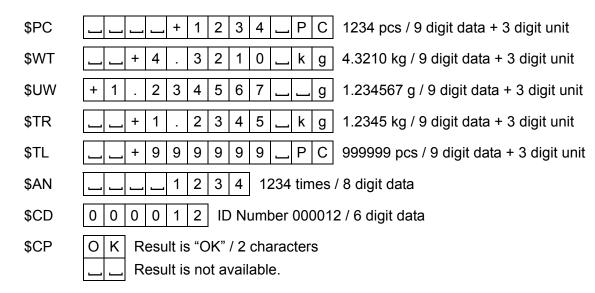
If you will send more than 2 lines of data, attach "&" to the end of the first line. Then, the scale considers the data to be continued.

#### Data Format for the Scale Data

" \_ " in examples below shows "Space" (20H).

Parameters for the scale data will be replaced by the format below when the scale sends them out.

Data has a fixed number of digits including a sign and a decimal point. The insignificant zeros are replaced by "Space (20H)" (except the ID number).



### Examples of PF command and AD-8121 Printout Sample

AD-8121 (F - 05 - 03=" 0" or " !") (HC-*i* → AD-8121)

ID 000012	
Count	
+1234 PC	
Unit Wei9ht	
+1.234567 9	
Wei9ht	
+1.5235 kg	
DATE 09/18/2005	
TIME 12:34:56	
A&D HC-15Ki	

"PF" Command (Computer  $\rightarrow$  HC-*i*)

PF, 'ID\_', \$CD, \$CR, \$LF,& \$CR, \$LF,& 'Count', \$CR, \$LF,& \$SP\*4, \$PC, \$CR, \$LF,& 'Unit\_Weight', \$CR, \$LF,& \$SP\*4, \$UW, \$CR, \$LF,& 'weight', \$CR, \$LF,& \$SP\*4, \$WT, \$CR, \$LF,& \$CR, \$LF,& #1B,#44, \$CR, \$LF,& #1B,#54, \$CR, \$LF,& \$CR, \$LF,& '\_\_A&D\_HC-15Ki', <u>\$CR, \$LF</u> Terminator codes

"\_" shows "Space.".

Normally the printer needs to receive the terminator, and do not forget to add the terminator code(s) to the end of text data.

# 14. OP-04 RS-232C & RELAY OUTPUT

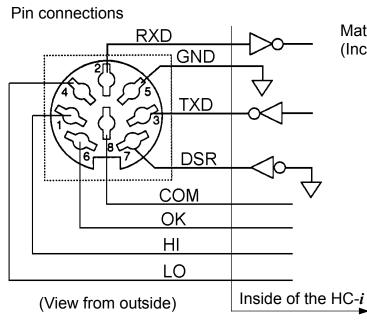
RS-232C interface and relay output for comparator results are obtained by installing OP-04.

□ The OP-04 unit includes an interface board, a connector plug (DIN type) and two screws. (M3x6 tapping type).

## **OP-04** Installation

- □ See "13-1. Installation".
- □ OP-04 is installed to the same slot with the OP-03.
- □ The RS-232C specifications are same as the OP-03 RS-232C interface and refer to "13. OP-03 RS-232C SERIAL INTERFACE".

## **Comparator Relay Output Circuit**



Mating connector: JA+TCP0586 (Included in the OP-04)

- 1 HI (relay output)
- 2 Receive data (RS-232C)
- 3 Transmit data (RS-232C)
- 4 LO (relay output)
- 5 Signal ground (RS-232C)
- 6 OK (relay output)
- 7 Data set ready (RS-232C)
- 8 COM (relay common)

□ The HC-*i* is designated as DCE (Data Communication Equipment).

## Maximum rating of the Relay Output

The maximum rating of the replay output is as follows.

Maximum	voltage:	50V DC
Maximum	current:	100mA DC
	<b></b>	

 $\Box$  Maximum ON resistance 30 $\Omega$ 

# **15. SPECIFICATIONS**

MODEL	HC-3K <i>i</i>	HC-6K <i>i</i>	HC-15K <i>i</i>	HC-30K <i>i</i>		
Capacity kg	3 kg	6 kg	15 kg	30 kg		
Resolution (k)g	0.0005 kg	0.001 kg	0.002 kg	0.005 kg		
Capacity lb	6 lb	15 lb	30 lb	60 lb		
Resolution lb	0.001 lb	0.002 lb	0.005 lb	0.01 lb		
Sample Size	10 pieces norm	al – 5, 25, 50, 100	or random number,	user selectable		
Min. Unit Weight *)	0.1 g / 0.005 g	0.2 g / 0.01 g	0.4 g / 0.02 g	1 g / 0.05 g		
Non-linearity	±0.5 g	±1 g	±2 g	±5 g		
Repeatability	0.5 g	1 g	2 g	5 g		
Span Drift	0.002%/°C (5°C~35°C) typ.					
Operating Temp.	-10°C~40°C/14°F~104°F, less than 85% RH (No Condensation)					
Display	7 segment LCD, Character height: pcs 18.6mm, weight/unit weight 11.4mm					
Display Update	Approximately 10 times per second					
Interface	RS-232C (option)					
Power	AC adapter or SLA Battery (option)					
	Battery Operating Time: Approx. 80 hours (without interface)					
Platform Size	300 x 210 mm / 11.8 x 8.3 inches					
Dimensions	315(W) x 331(D) x 126(H) mm / 12.4(W) x 13.0(D) x 5.0(H) inches					
Weight (approx.)		4.7 kg	/ 10.4 lb			
Calibration Weight	3kg±0.1g	6kg±0.2g	15kg±0.5g	30kg±1g		
Accessories		This manual	, AC adapter			
		<b>6</b> 11 11 15	<u> </u>			

\*) Min. unit weight varies according to the function setting  $(F - \Box 2 - \Box 3)$ .

#### Options

OP-02 SLA Battery (Yuasa Battery NP4-6 recommended.)

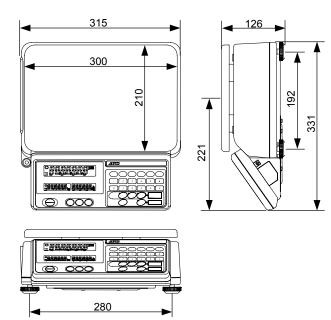
OP-03 RS-232C (See note.)

OP-04 RS-232C + Comparator Relay output (See note.)

OP-05 Remote Scale Interface

Note) OP-03 and OP-04 cannot co-exist.

#### Dimensions



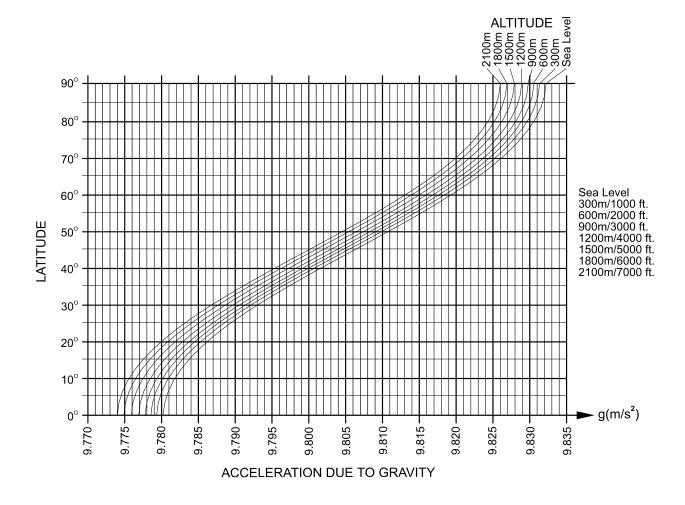
# **16. GRAVITY ACCELERATION MAP**

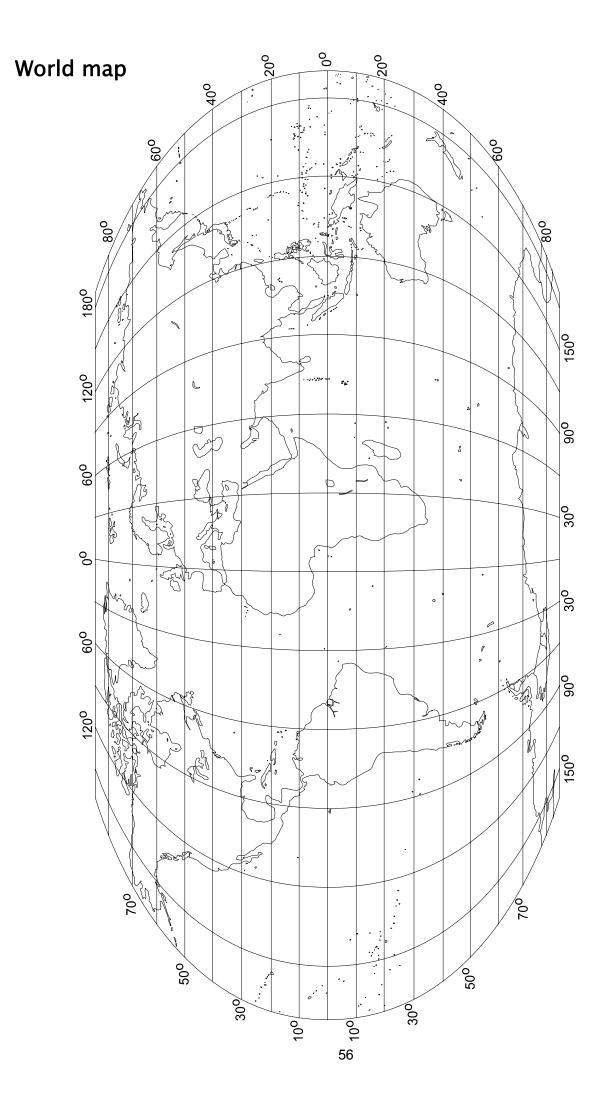
## Values of gravity at various locations

Amsterdam Athens Auckland NZ Bangkok Birmingham Brussels **Buenos Aires** Calcutta Cape Town Chicago Copenhagen Cyprus Djakarta Frankfurt Glasgow Havana Helsinki Kuwait Lisbon London (Greenwich) Los Angeles Madrid

9.813 m/s<sup>2</sup> 9.807 m/s<sup>2</sup> 9.799 m/s<sup>2</sup> 9.783 m/s<sup>2</sup> 9.813 m/s<sup>2</sup> 9.811 m/s<sup>2</sup> 9.797 m/s<sup>2</sup> 9.788 m/s<sup>2</sup> 9.796 m/s<sup>2</sup> 9.803 m/s<sup>2</sup> 9.815 m/s<sup>2</sup> 9.797 m/s<sup>2</sup> 9.781 m/s<sup>2</sup> 9.810 m/s<sup>2</sup> 9.816 m/s<sup>2</sup> 9.788 m/s<sup>2</sup> 9.819 m/s<sup>2</sup> 9.793 m/s<sup>2</sup> 9.801 m/s<sup>2</sup> 9.812 m/s<sup>2</sup> 9.796 m/s<sup>2</sup> 9.800 m/s<sup>2</sup>

Manila	9.784 m/s <sup>2</sup>
Melbourne	9.800 m/s <sup>2</sup>
Mexico City	9.779 m/s <sup>2</sup>
Milan	9.806 m/s <sup>2</sup>
New York	9.802 m/s <sup>2</sup>
Oslo	9.819 m/s <sup>2</sup>
Ottawa	9.806 m/s <sup>2</sup>
Paris	9.809 m/s <sup>2</sup>
Rio de Janeiro	9.788 m/s <sup>2</sup>
Rome	9.803 m/s <sup>2</sup>
San Francisco	9.800 m/s <sup>2</sup>
Singapore	9.781 m/s <sup>2</sup>
Stockholm	9.818 m/s <sup>2</sup>
Sydney	9.797 m/s <sup>2</sup>
Taichung	9.789 m/s <sup>2</sup>
Taiwan	9.788 m/s <sup>2</sup>
Taipei	9.790 m/s <sup>2</sup>
Tokyo	9.798 m/s <sup>2</sup>
Vancouver, BC	9.809 m/s <sup>2</sup>
Washington DC	9.801 m/s <sup>2</sup>
Wellington NZ	9.803 m/s <sup>2</sup>
Zurich	9.807 m/s <sup>2</sup>





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